






GABRIEL SILVA

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SUMMARY

Animator with over five years of experience delivering 2D animation for established characters and series. Successful storyteller with a proven ability to create, develop and execute a storyline independently. Adept at optimizing videos and interactive animations for efficient use of data and a satisfying experience for the audience. Exceptional written and verbal skills enabling clear communication with team members and other stakeholders. Fast learner who maintains current knowledge on new technology, trends and emerging platforms. Passionate about engaging audiences through innovation and unconventional thinking.

SKILLS

- Story Art
- Cinematography
- Story Pitching, Writing
- Short Form Videos
- Animation
- Toon Boom Harmony
- Storyboard Pro
- Adobe Animate, Flash
- Adobe: Photoshop

EXPERIENCE

- Rooster Teeth - 2D Animator** January 2016 - September 2019
- Created over 20 minutes of animated shorts from thumbnail to finished animation for “Rooster Teeth Animated Adventures” under the guidance of a director at about three minutes of animation for every two days.
 - Animated 1,000 to 1,500 frames per week during peak production periods of “Camp Camp”, “Nomad of Nowhere”, and “Sex Swing”. Responsible for all parts of the pipeline for a shot, from layout to in-betweens.
 - Worked closely with the animation team to update and create 2D character models, props, and rigging.
- Awesome Inc - 2D Animator** January 2020 – December 2020
- Responsible for creating clean character key animation with strong posing and acting for other animators to inbetween.
 - Inbetweened key animation done by other animators in a collaborative setting, adding texture to the movement while creating an appealing flow of action and enhancing acting.
- Titmouse - Retake Animator** February 2021 – May 2021
- Retimed, reanimated, and created new drawings for shots that came in from outside studios for “Bless the Harts” with input from a retake director.
 - Compositing of shots in ToonBoom Harmony for effects such as shadow, lighting, and tone
- Shadowmachine - Retake Compositor** May 2022 – October 2022
- Added lighting, shadows, and additional character effects to ground them to the shots for the show “Little Demon”
 - Created various visual effects for use on the show, particularly magical effects ranging from rays and lightning to liquids
- BentoBox Entertainment - Retake Animator** January 2023 – September 2023
- Retimed and reanimated shots, both traditionally and puppet rig animated, that came in from outside studios for “Grimsburg” with input from a retake director.

EDUCATION AND AWARDS

Savannah College of Art and Design 2015
Bachelor of Fine Arts in Animation, Minor in Storyboarding

Directed and produced a senior thesis film, “Zodiac Run”, was an official selection at multiple film festivals (FF) including Fargo Fantastic FF, Orlando FF, Philadelphia Asian American FF, and Big Mini Media Festival.

Chair’s Select Award at the Savannah College of Art and Design at Senior Animation Showcase
Red Dot Junior Award: Animation 2016-2017